

# Shoot To Thrill

Words & Music by Angus Young, Malcolm Young & Brian Johnson

Chord diagrams for A<sup>5</sup>, G<sup>5</sup>, D<sup>5</sup>, C<sup>5</sup>, E7<sup>#9</sup>, A, G, D<sup>5</sup>\*, D/F<sup>#</sup>, and D.

Intro

Gtr. 1 (elec.)

♩ = 143

A<sup>5</sup>

Musical notation for Gtr. 1 (elec.) Intro, including treble clef, key signature, and guitar tablature.

Gtr. 2 (elec.)

G<sup>5</sup>

D<sup>5</sup>

G<sup>5</sup>

D<sup>5</sup>

A<sup>5</sup>

G<sup>5</sup>

D<sup>5</sup>

G<sup>5</sup>

D<sup>5</sup>

A<sup>5</sup>

**f** Fig. 1 w/dist.

P.M. P.M.--| P.M.---| P.M.--| P.M.--| P.M.--| P.M.---| P.M.--|

Musical notation for Gtr. 2 (elec.) Fig. 1, including treble clef, key signature, and guitar tablature with fret numbers.

G<sup>5</sup>

D<sup>5</sup>

G<sup>5</sup>

D<sup>5</sup>

A<sup>5</sup>

G<sup>5</sup>

D<sup>5</sup>

G<sup>5</sup>

D<sup>5</sup>

A<sup>5</sup>

Gtr. 2 plays Fig. 1

Musical notation for Gtr. 2 plays Fig. 1, including treble clef, key signature, and guitar tablature.

G<sup>5</sup> D<sup>5</sup> G<sup>5</sup> D<sup>5</sup> A<sup>5</sup> G<sup>5</sup> D<sup>5</sup> G<sup>5</sup> D<sup>5</sup> G<sup>5</sup> D<sup>5</sup> A<sup>5</sup>

1. All you

Gtrs. 1+2 plays Fig. 1

Verse

G<sup>5</sup> D<sup>5</sup> G<sup>5</sup> D<sup>5</sup> A<sup>5</sup>

(1.) wo - men who want a man on the street and don't  
 (2.) ev - il, I get un - der your skin, just like a

G<sup>5</sup> D<sup>5</sup> G<sup>5</sup> D<sup>5</sup> A<sup>5</sup> G<sup>5</sup> D<sup>5</sup> G<sup>5</sup>

know which way you wan - na turn. Just keep com - ing and put your  
 bomb that's rea - dy to blow. 'Cause I'm il - le - gal, I've got eve -

D<sup>5</sup> A<sup>5</sup> G<sup>5</sup> D<sup>5</sup> G<sup>5</sup> D<sup>5</sup> A<sup>5</sup>

hand out to me, 'cause I'm the one who's gon - na make you burn. }  
 - ry - thing that all you wo - men might need to know. } I'm

Pre-Chorus

C<sup>5</sup> G<sup>5</sup> C<sup>5</sup> C<sup>5</sup> G<sup>5</sup> C<sup>5</sup>

gon - na take you down, Ah, down, down, down, so

D<sup>5</sup> A<sup>5</sup> D<sup>5</sup> E7<sup>#9</sup>

don't you fool\_\_ a - round,\_\_ I'm gon - na pull it, pull it, pull the trig - ger.

*cont. in slashes*

T	3		3		3	8	8	8	8	8	8	8	8	8
A	2		2		2	7	7	7	7	7	7	7	7	7
B	0		0		0	6	6	6	6	6	6	6	6	6
					0	7	7	7	7	7	7	7	7	0

**Chorus** A<sup>5</sup> G<sup>5</sup> D<sup>5</sup>

Gtrs. 1+2

Shoot to thrill,\_\_ play to kill,\_\_

A<sup>5</sup> G<sup>5</sup>

too ma - ny wo - men with too ma - ny pills,\_\_ yeah. Shoot to thrill,\_\_

D<sup>5</sup> 1.

play to kill,\_\_ I've got my gun at the rea - dy, gon - na fire at will,\_\_ yeah. -

A<sup>5</sup>

Gtr. 2

2. I'm like

Gtr. 1

T			2	2	2	2	2	2	2	2	2	2	2	2
A	2	2	2	2	2	2	2	2	2	2	2	2	2	2
B	0	0	0	0	0	0	0	0	0	0	0	0	0	0
						0	3	4	0	0	0	0	0	0

2, 3.

A<sup>5</sup>

G<sup>5</sup>

D<sup>5</sup>

fire at will, 'cause I shoot to thrill, and I'm rea - dy to kill. I

To Coda ◊

A<sup>5</sup>

G<sup>5</sup>

can't get e - nough and I can't get my fill. Shoot to thrill, play to kill,

D<sup>5</sup>

E7#9

yeah. Pull the trig - ger! Pull it!

Gtrs. 1+2

T	3	8	8	8	8	8	8	8	8	8	8	8	8
A	2	7	7	7	7	7	7	7	7	7	7	7	7
B	0	6	6	6	6	6	6	6	6	6	6	6	6
		7	7	7	7	7	7	7	7	7	7	7	7
		0		0		0		0		0		0	

T	8	8	8	8	8	8	8	8	8	8
A	7	7	7	7	7	7	7	7	7	7
B	6	6	6	6	6	6	6	6	6	6
	7	7	7	7	7	7	7	7	7	7
	0		0		0		0		0	

Pull it, pull it, pull the trig - ger,

T	8	8	8	8	8	8	8	8	8
A	7	7	7	7	7	7	7	7	7
B	6	6	6	6	6	6	6	6	6
	7	7	7	7	7	7	7	7	7
	0		0		0		0		0

Interlude  $G^5$   $D^5$   $G^5$   $D^5$   $A^5$   $G^5$   $D^5$   $G^5$   $D^5$   $A^5$

*(1° only)*

yeah.

*f* w/dist.

Tablature for Interlude:

T	8	7	8	7	7-7-5	8	7	8	7	7-7-5
A	7	7	7	7		7	7	7	7	
B	0	0	0	0	7	0	0	0	0	7

  

T	3	3	3	3	2	3	3	3	3	2
A	0	2	0	2	0	0	2	0	0	0
B	X	0	X	0	0	4	0	X	0	0

Gtr. Solo  $C^5$   $G^5$   $C^5$   $C^5$   $G^5$   $C^5$   
Gtrs. 1+2 *cont. sim.*

*8va*

let ring ----- |

Tablature for Gtr. Solo:

T	15	15	15	15	15	15	(15)13	13-15	15	15	12-15-15	15	(15)	X-X
A								14						
B														

$D^5$   $A^5$   $D^5$   $E7^{\#9}$  *D.S. al Coda*

*(8)*

Ow!

Tablature for D.S. al Coda:

T	17	17	17	17	17	17	17	12-12	12-12	12-12	12-12	12-12	12-12	12-12
A								12-12	12-12	12-12	12-12	12-12	12-12	12-12
B								14	14	14	14	14	14	14

Gtrs. 1+2

Tablature for Gtrs. 1+2:

T	8	8	8	8	8	8	8	8	8	8	8	8	8	8
A	7	7	7	7	7	7	7	7	7	7	7	7	7	7
B	6	6	6	6	6	6	6	6	6	6	6	6	6	6

$\Phi$  Coda

$A^5$   $G^5$   $D^5$

Gtr. 3 *//* *//* *//* *//*

shoot to thrill, \_\_\_ play \_\_\_ to kill. \_\_\_\_\_



Bridge

G<sup>5</sup>

D<sup>5</sup>

D/F#

A<sup>5</sup>

— you down, yeah, — I'm gon-na get you down the bot-

Gtr. 1

T	5	5	5	5	5	5	3	3	3	3	3	3	3	3	3
A	6	6	6	6	6	6	4	4	4	4	4	4	2	2	2
B	7	7	7	7	7	7	5	5	5	5	5	5	0	0	0

Fig. 3

T															
A															
B	2	X	X	2	2	0	0	0	2	2	3	X	0	0	3

G<sup>5</sup>

D<sup>5</sup>

D/F#

A<sup>5</sup>

- tom girl. shoot you, I'm gon-na shoot you. Ooh - hoo yeah, -

Gtr. 2 plays Fig. 3

T	5	5	5	5	5	5	3	3	3	3	3	3	3	3	3
A	6	6	6	6	6	6	4	4	4	4	4	4	2	2	2
B	7	7	7	7	7	7	5	5	5	5	5	5	0	0	0

G<sup>5</sup>

D<sup>5</sup>

D/F#

A<sup>5</sup>

— yeah, — yeah, — I'm gon-na shoot you down. —

T															
A	2	2	2	2	2	2	0	0	0	0	0	0	2	2	2
B	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

G<sup>5</sup>

D<sup>5</sup>

D

Gtr. 1

Yeah, I'm gon-na get you down, down, down, down.

Gtr. 3

*cont. in slashes*

TAB notation for the second system: T (0), A (2 2 2 2 0), B (0 0 0 0 0). Fingering: 3 3 3 3 0 0 0 0. Includes a 'full' dynamic marking at the end.

Gtr. 2

*cont. in slashes*

P.M. - - P.M. - -

TAB notation for the third system: T (2), A (2 2 2 2 2), B (0 0 0 0 0). Fingering: 0 1 2 2 3 4. Includes a 'full' dynamic marking at the end.

Outro

A<sup>5</sup>

G<sup>5</sup>

D

A<sup>5</sup>

Gtrs. 1+2

*cont. sim.*

shoot you, shoot you, shoot you, shoot you, down.

TAB notation for the first part of the outro: T (10), A (10), B (10). Includes 'full' dynamic markings.

G<sup>5</sup>

D

A<sup>5</sup>

shoot you, shoot you, shoot you, down.

TAB notation for the second part of the outro: T (10), A (10), B (10). Includes 'full' dynamic markings.



G<sup>5</sup> D A<sup>5</sup>

Oh, oh, oh, oh, oh, oh.

T  
A  
B

T  
A  
B

G<sup>5</sup> D A<sup>5</sup>

Gtr. 2

*8va* -----

hold bend -----

T  
A  
B

(Gtr. 2)

Fig. 4 -----

T  
A  
B

G<sup>5</sup> D

(8) -----

Gtr. 2 plays Fig. 4

T  
A  
B

A<sup>5</sup>

G<sup>5</sup>

*Sva*

I'm gon - na

TAB: 17 17-20 full 1/2 full full full 17 17-20 full 17 17-20 full 17 20 17

Gtrs. 1+2

D<sup>5</sup> G<sup>5</sup> D<sup>5</sup>

shoot\_ you\_ thrill, play to\_ kill, \_

(8)

TAB: 20 19 full 1/2 full 1/2 full 1/2 full 17 17-20 full 20 20 full full

G<sup>5</sup> D<sup>5</sup> *rall.* Free time G<sup>5</sup>

shoot to\_ thrill, \_

(8)

P.M.

TAB: 20 0 7 7-5-7 7-5-7 5-7 5-7 5-7 1/2 5 5-8 full 5 8-5 full 7 5-7-5

A<sup>5</sup> A<sup>5</sup>

yeah, yeah. Aw, yeah, ha, ha, ha, ha, ha, ha.

TAB: 7-5 7 5 7-5 5 3 5 3 3 5 3 5 0 3 (3) full 2 2 0